Think it
Think of a problem you’d like to solve with an app - like flying a unicorn into space or organising your homework. Tell us: Who would use it? Why would they use it? What would it do? Remember it’s your app and it can do whatever you want!

Design it
What’s your app called? How would you describe it? Be creative and draw what your app would look like to its users. Tell us how it would work. Anything is possible!

Build it
The Winner will be assisted by expert designers and engineers to build their app. We’ll help finalise the designs, code it and ship it.

All our winners are on our website to help inspire you. www.makeithappen.club

www.thunkable.com